



AUTODESK UNIVERSITY 2006

Building

Functional Wall Fundamentals

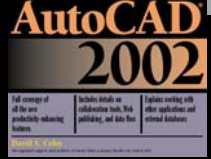
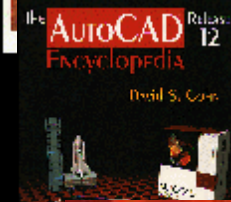
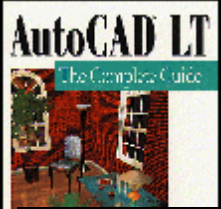
David Cohn
BD31-5

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Architectural Design by HOK

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- Application engineer with The PPI Group
- Contributing editor *Desktop Engineering* contributing editor
- Former editor of *CADalyst*, *Engineering Automation Report* and *CADCAMNet*
- Frequent contributor to *Computer Graphics World*, *PC Magazine*, and others
- Registered architect—25+ years experience
- AutoCAD experience—20+ years
- Author of numerous books & articles
- President of Eclipse Software



COMPUTER GRAPHICS WORLD

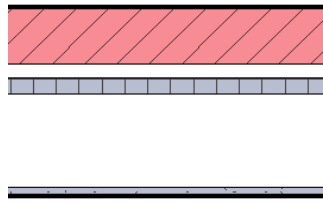
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Compound walls

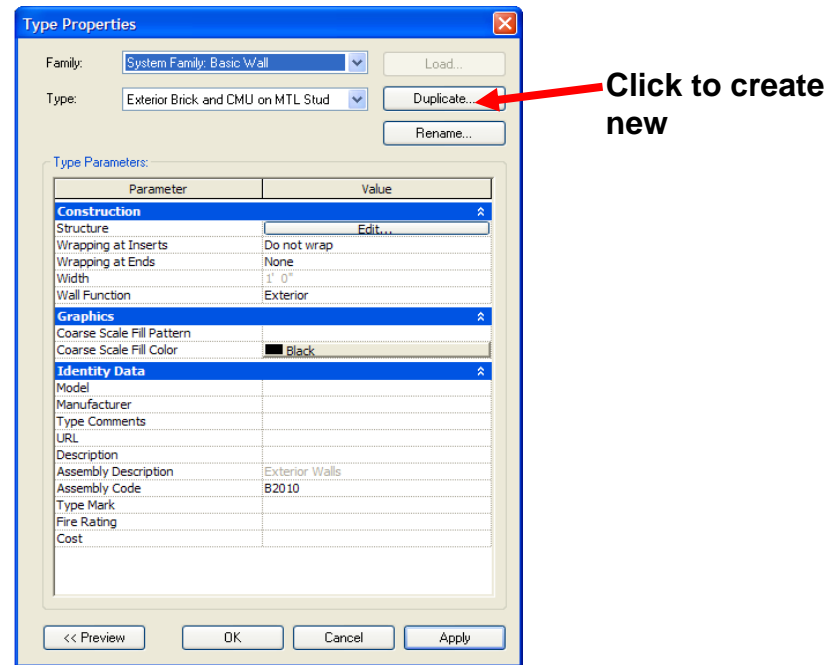
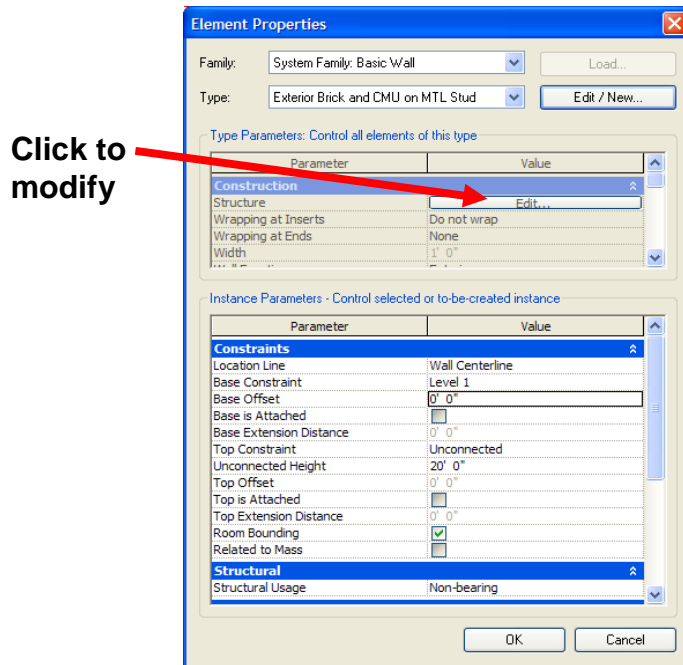
- A wall is a compound structure consisting of parallel layers
- Each layer is a plane of material or multiple materials
- Each layer is represented by the layer's material, thickness, and function



The easiest way to create a new wall type is to edit an existing wall type.

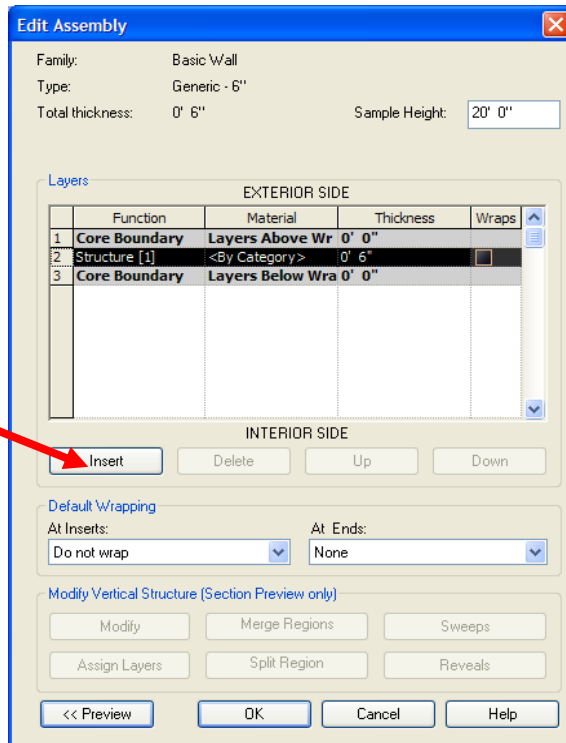
Wall Elements

- Controlled using the Elements Properties dialog box
 - Top portion controls type parameters – affect all walls of that type
 - Lower portion controls instance parameters – affect selected wall

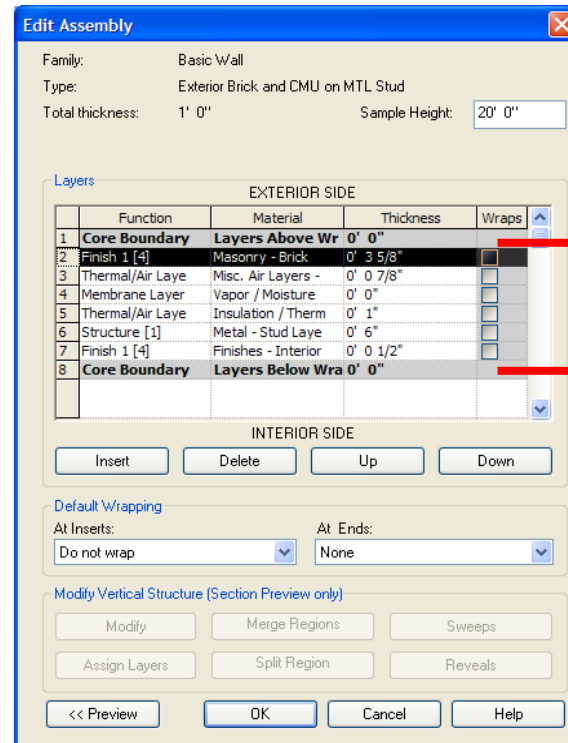


Defining Wall Assembly

- Each layer has a specified function, material, and thickness



Click to add new layer



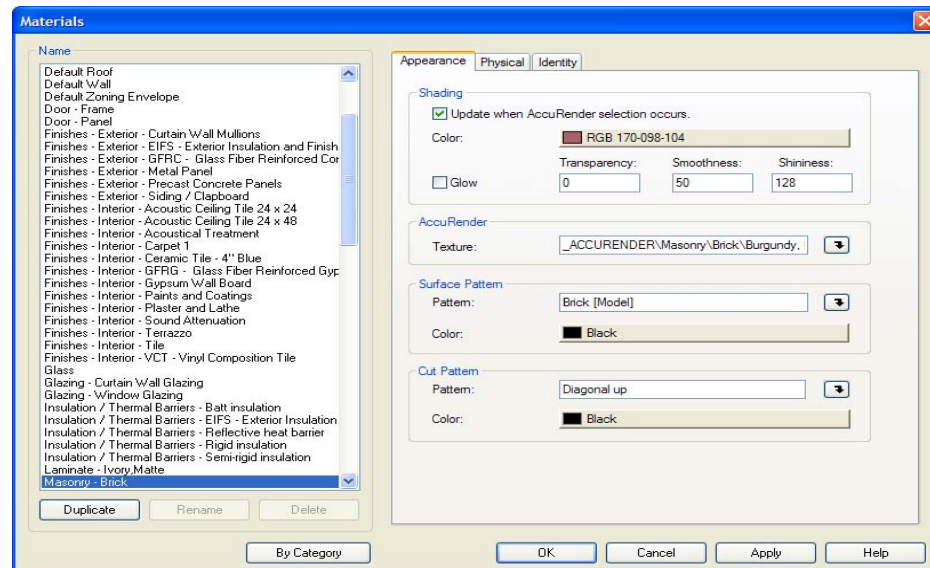
Bounded by exterior and interior core boundaries

Defining Wall Assembly (cont.)

- Function – choose from drop-down list

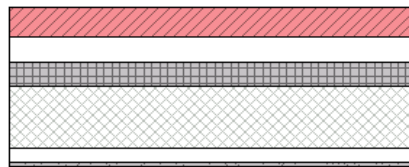
	Function	Layer
1	Core Boundary	
2	Structure [1]	<By I
3	Structure [1]	<By I
4	Structure [1]	
	Substrate [2]	
	Thermal/Air Layer [3]	
	Finish 1 [4]	
	Finish 2 [5]	
	Membrane Layer	

- Material – click on arrow to select from dialog box

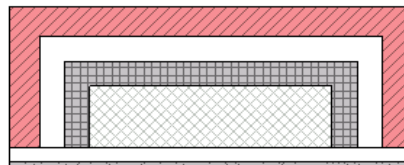


Defining Wall Assembly (cont.)

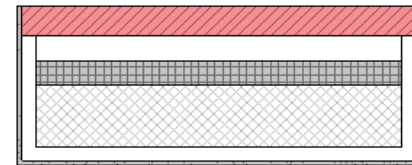
- Thickness – must specify for all layers except membrane
- Wrap (optional) – determines condition at doors and windows and ends of walls



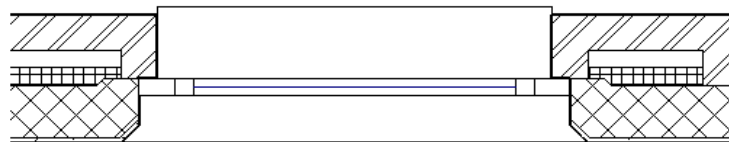
Compound wall with no end-cap wrapping



Exterior wrapping at a wall's end caps



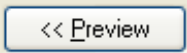
Interior wrapping at the end caps



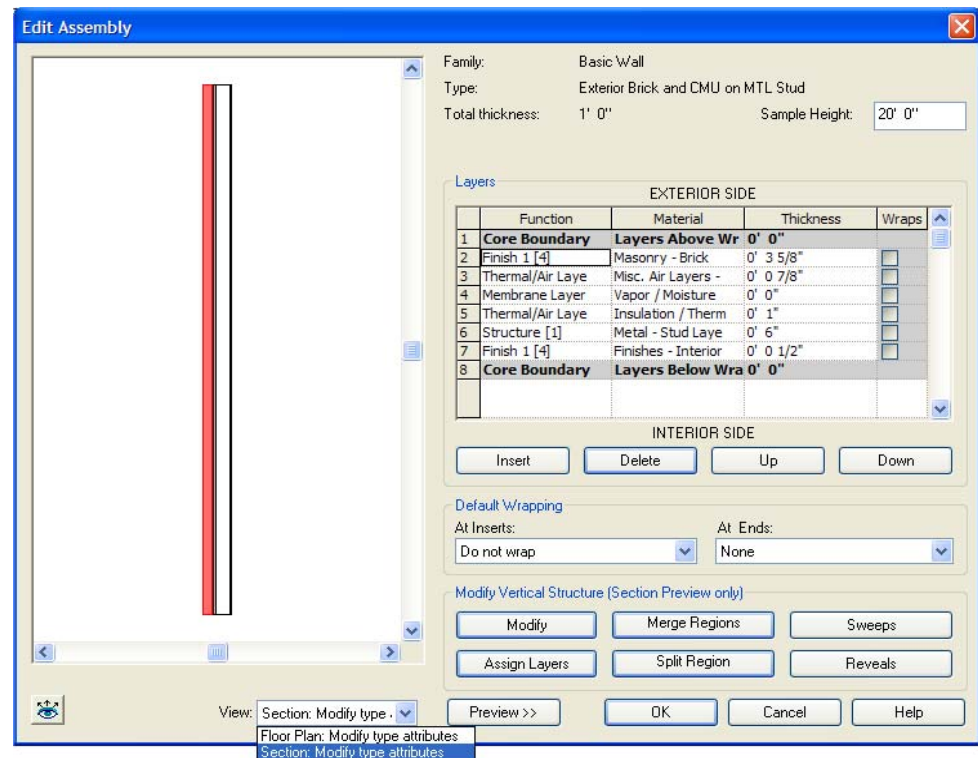
Interior wrapping at window insert

Note: Boundaries are only for position reference. Walls are dimensioned based on centerline, core centerline, interior or exterior face, or interior or exterior core boundary. Core boundaries often represent face of structure. You can add layers outside the boundaries

Previewing Wall Assembly

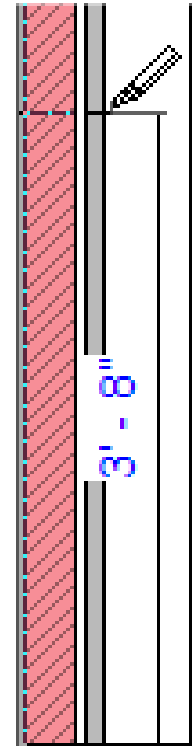
- It's helpful to preview image of wall assembly
 - Click  button
 - Select Plan or Section view

Note that you can pan and zoom within the preview window



Splitting Regions

- You can split regions within the wall to create compound walls
 - Divides a layer
 - New region assumes same material as original layer
 - You can then change the material
- If you need to modify the location of the split:
 - Click the Modify button and then click the split line
- To remove the split:
 - Click the Merge Region button and then click the split line

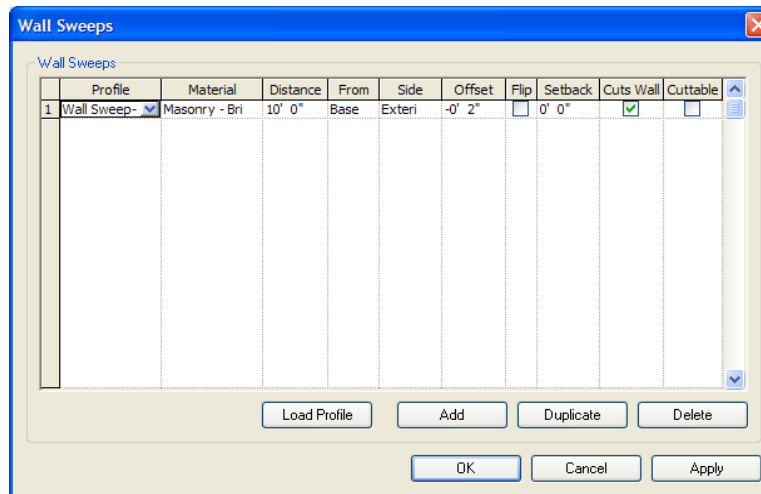
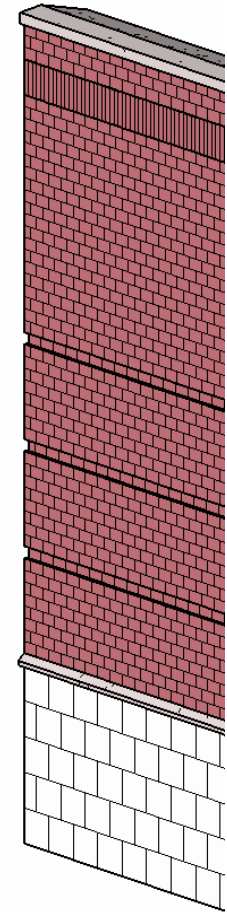


Sweeps and Reveals

A sweep is a material that runs the entire length of the wall.

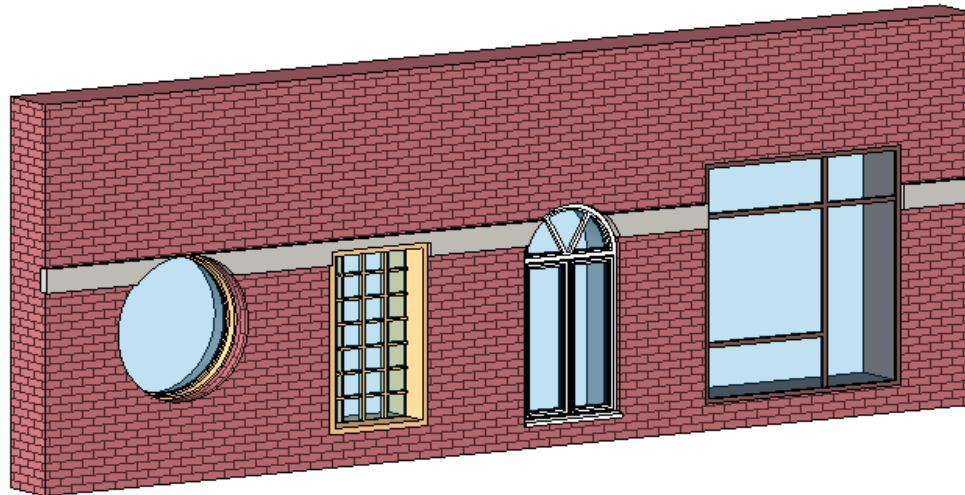
A reveal is a cut into existing material.

- To add, you must first display a section preview
 1. Click the Sweeps or Reveals button
 2. In the dialog box, click the Add button
 - For sweeps, specify the profile, material, and other settings
 - For reveals, specify profile and other settings



Sweeps and Reveals (cont.)

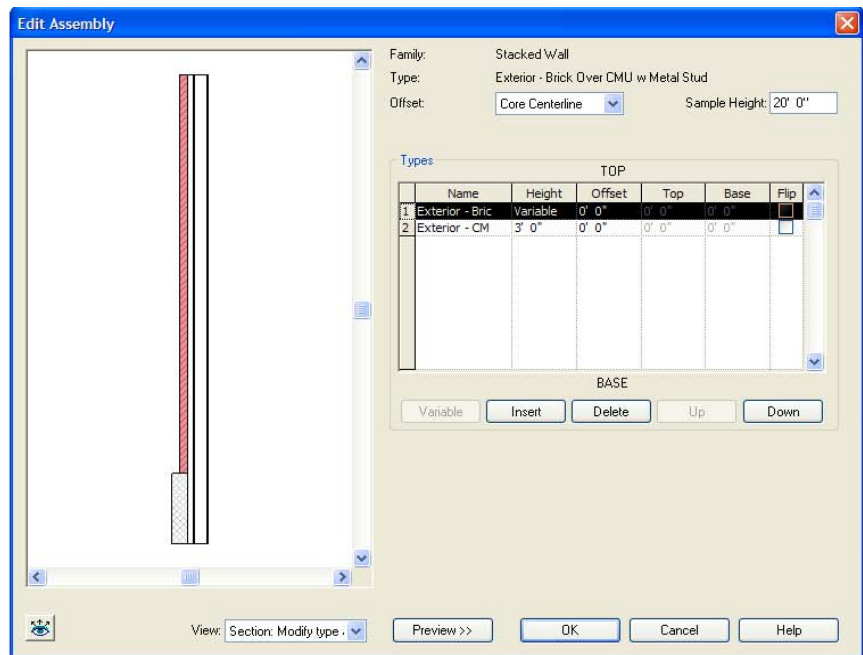
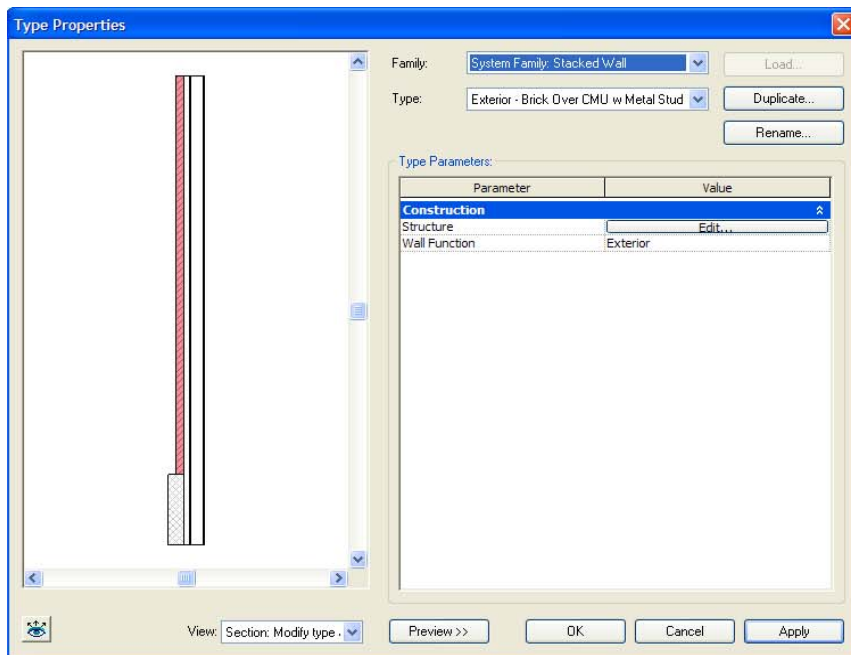
- Specify **Distance** from **Top** or **Bottom** of wall
- Specify **Offset** if necessary (negative moves toward core)
- Select **Flip** to measure distance from top of profile rather than bottom
- Specify **Setback** if necessary to set back from doors and windows
- Select **Cuttable** to cut sweep by wall inserts



Vertically Stacked Walls

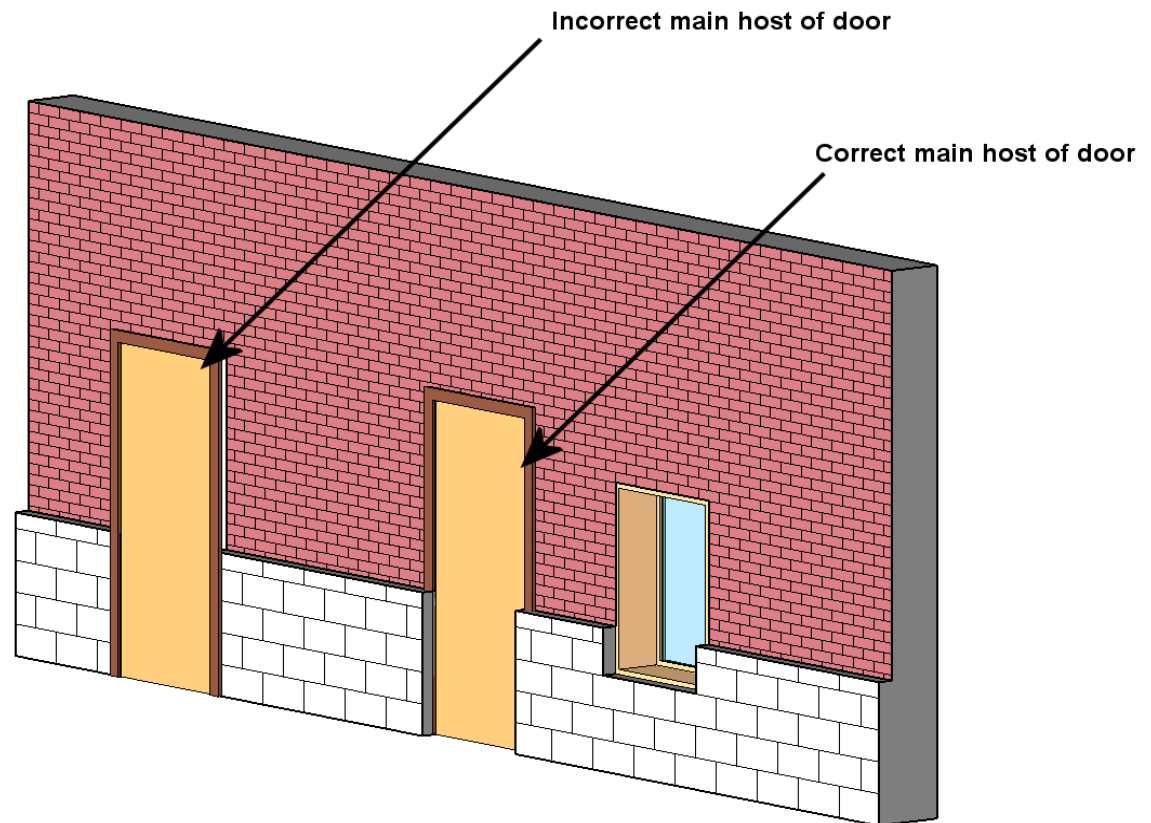
One main wall that comprises several different subwalls stacked on top of each other

- You can have different wall thicknesses at different heights
- Defined through Type Properties



Vertically Stacked Walls (cont.)

- When you place doors into stacked walls, pay attention to the portion of the wall you select as the host
- To correct door on left:
 1. Select the door
 2. Click
 3. Click on portion of wall that should be the host



Questions & Answers

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